



# FLIPPING WITH US

## JULY NEWSLETTER 2023

### IMPORTANT DATES

**July 3th - 7th NO CLASSES  
CAROUSEL GYMNASTICS WILL  
BE CLOSED**

**July 10th - August 24th Summer  
Session**



**GYM CLOSED AUGUST 28TH -  
SEPTEMBER 8TH**

**Fall Session begins  
September 11th, 2023**



*Happy*  
\*\*\*\*\*  
**INDEPENDENCE  
DAY**

### What's Happening at Carousel!

#### Summer Session

There are no classes July 3rd - 7th. There will be limited office hours during this time. If you need to reach us please email us at [waupacainfo@carouselgymnastics](mailto:waupacainfo@carouselgymnastics) or [ploverinfo@carouselgymnastics.com](mailto:ploverinfo@carouselgymnastics.com) Classes for the Summer session will begin July 10th. Happy 4th of July.

#### Fall Registration

Fall class registration will open in August. Make sure to like us on Facebook and to see the most up to date information on the fall schedule. Once registration opens do not delay, spots fill quickly.

#### WE ARE HIRING!!

We are looking for parents or children 14 and older to come be part of our growing program in the form of instructors, program directors or receptionists. More and more students want to experience the sport of gymnastics or ninja, but we need more instructors and front desk help to accommodate our growing program. We offer flexible schedules and discounts on your classes, open gyms and birthday parties. No experience necessary just a positive attitude and the desire to make a difference in a child's life helping them develop into happy, healthy and self confident kids. Join us today to check out what teaching is all about.



#### Camps/clinic wrap up!

Camps and Clinics have wrapped up for the summer and boy did we have fun. The skill clinics were so popular that we hope to be running some more during the school year. Be on the look out for more opportunities to work on specific skills during our breaks.

**Like us on Facebook to stay up to date on classes and events!  
@CarouselGymnasticsWaupaca and @CarouselGymnasticsPlover**

